

畫圖的過程：

只有形狀與光影的小草稿

Thumbnail



處理構圖上大的視覺型狀與引導



詳細的線稿

Line drawing

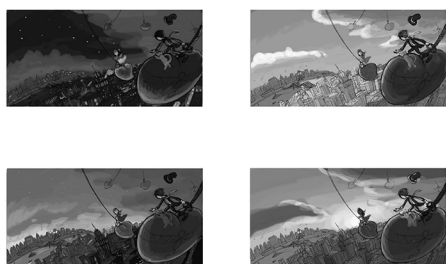


處理構圖上的細節



光影研究

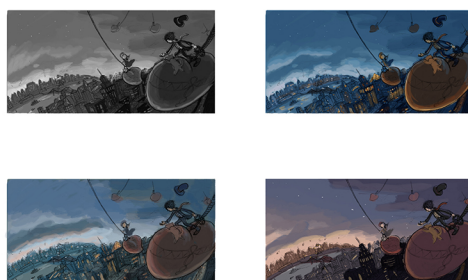
Value Study



處理大致光影

色彩研究

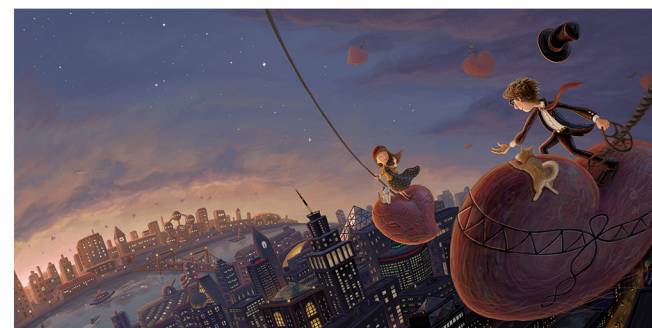
Color Study



處理大致顏色

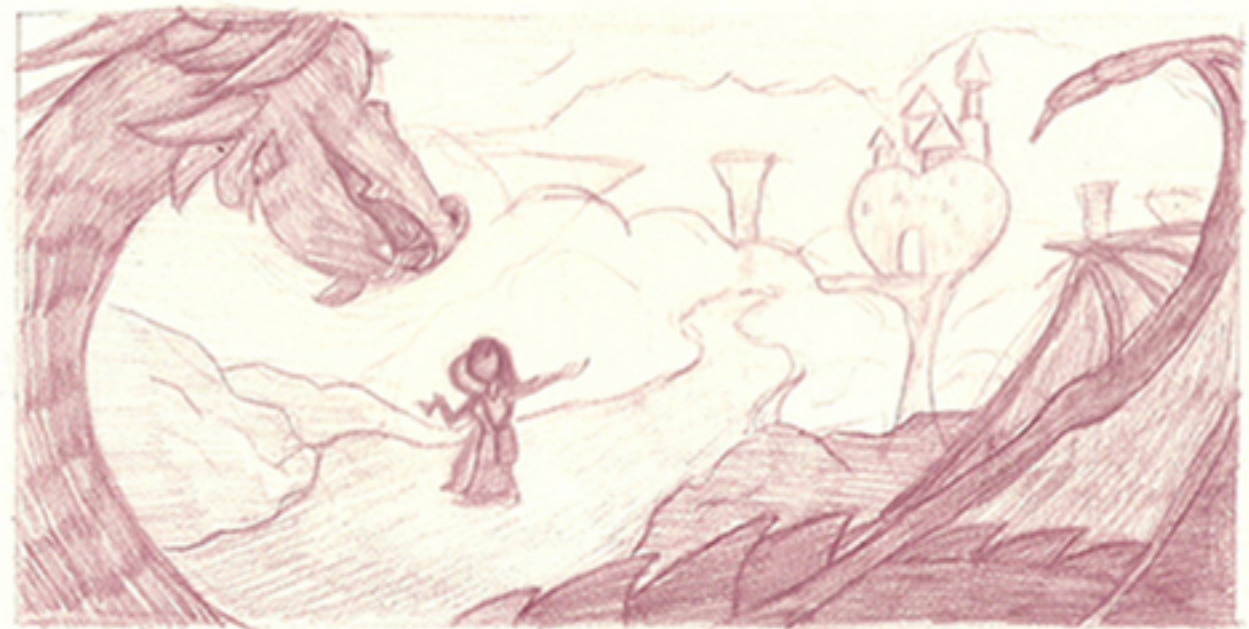
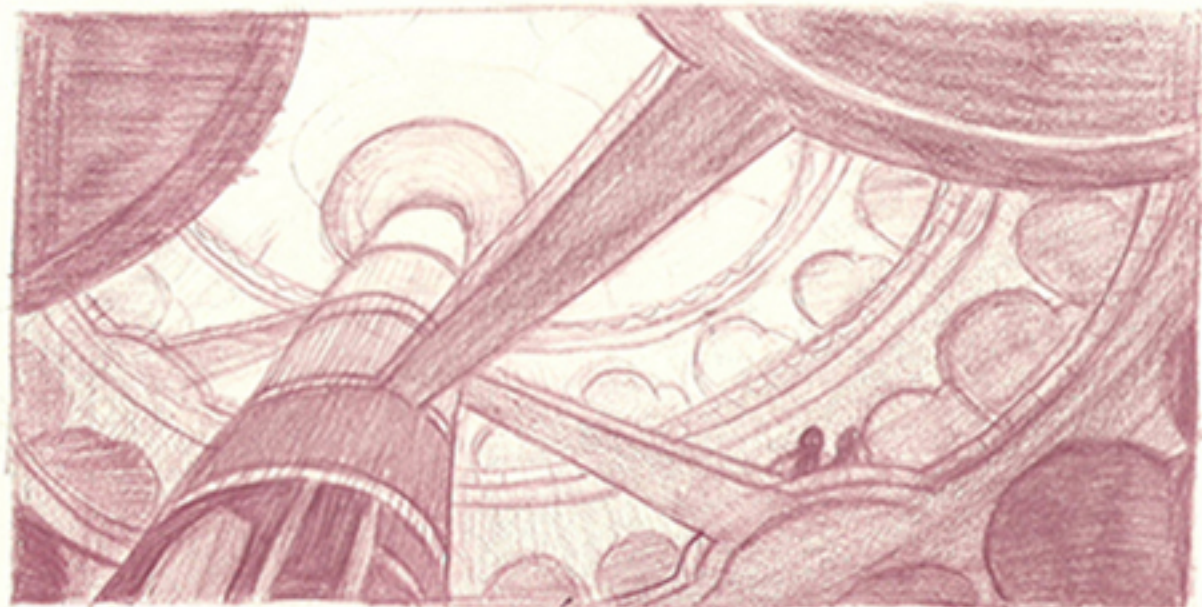
完稿

Final Painting



處理剩於的細節

基本構圖原則



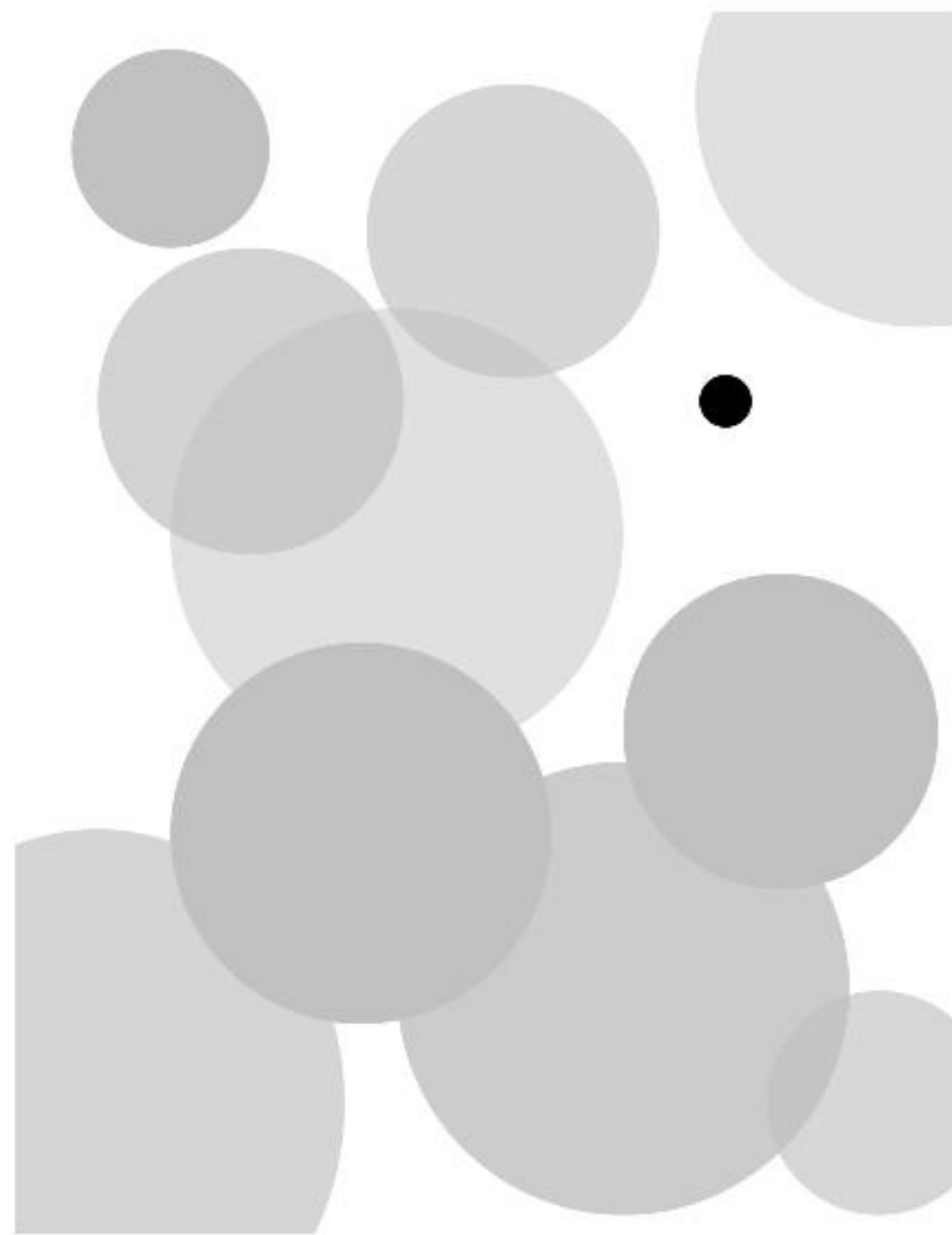
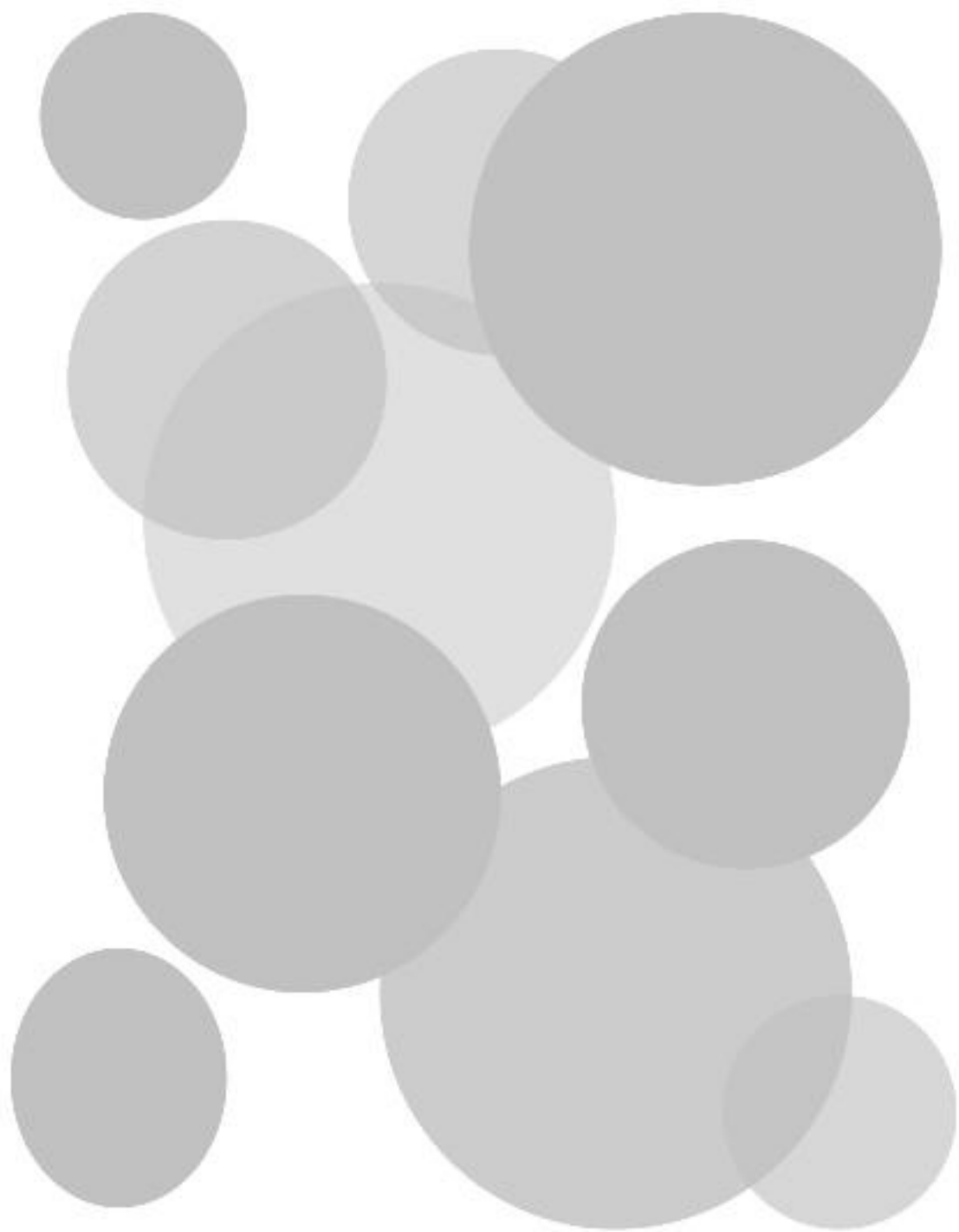
焦點

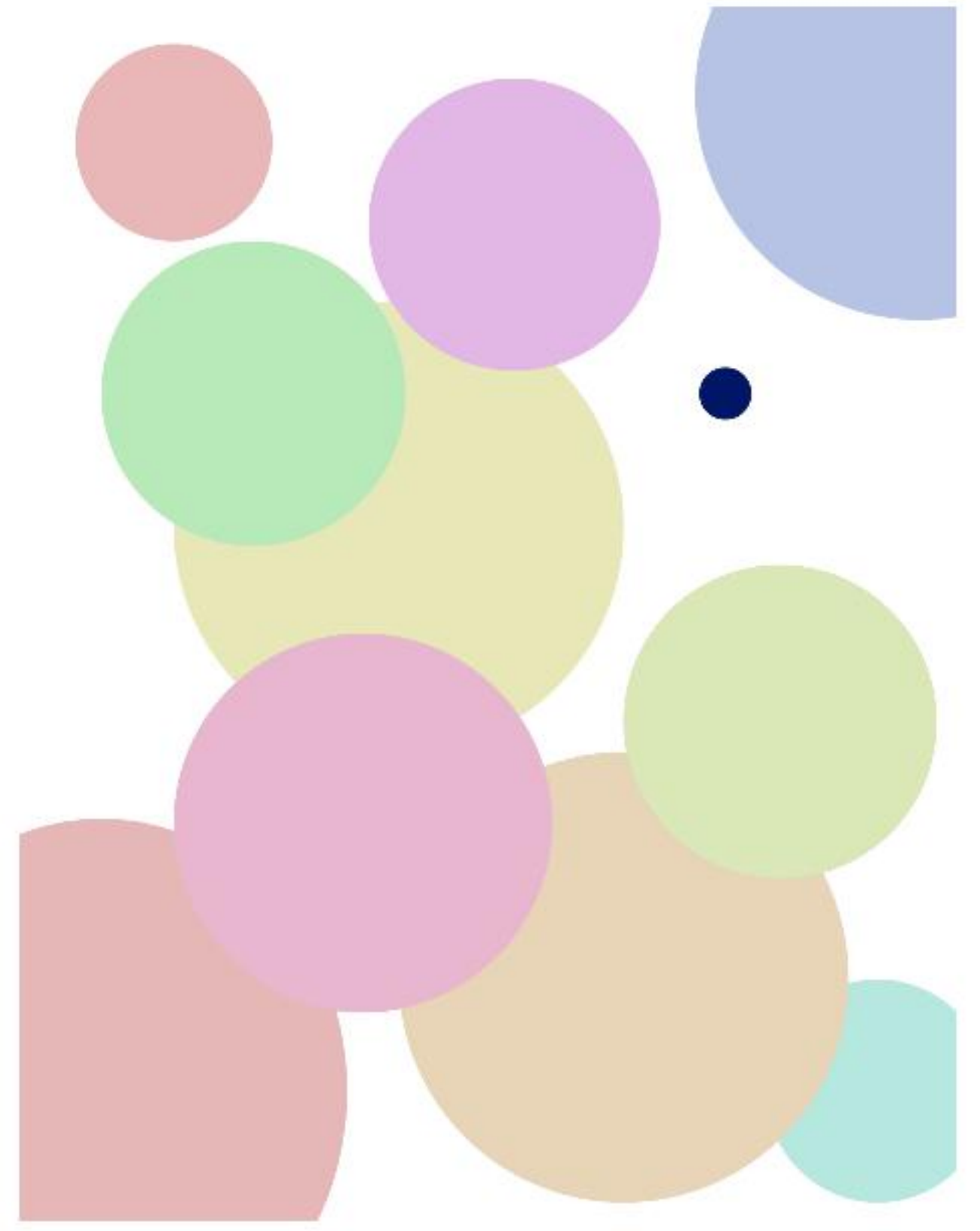
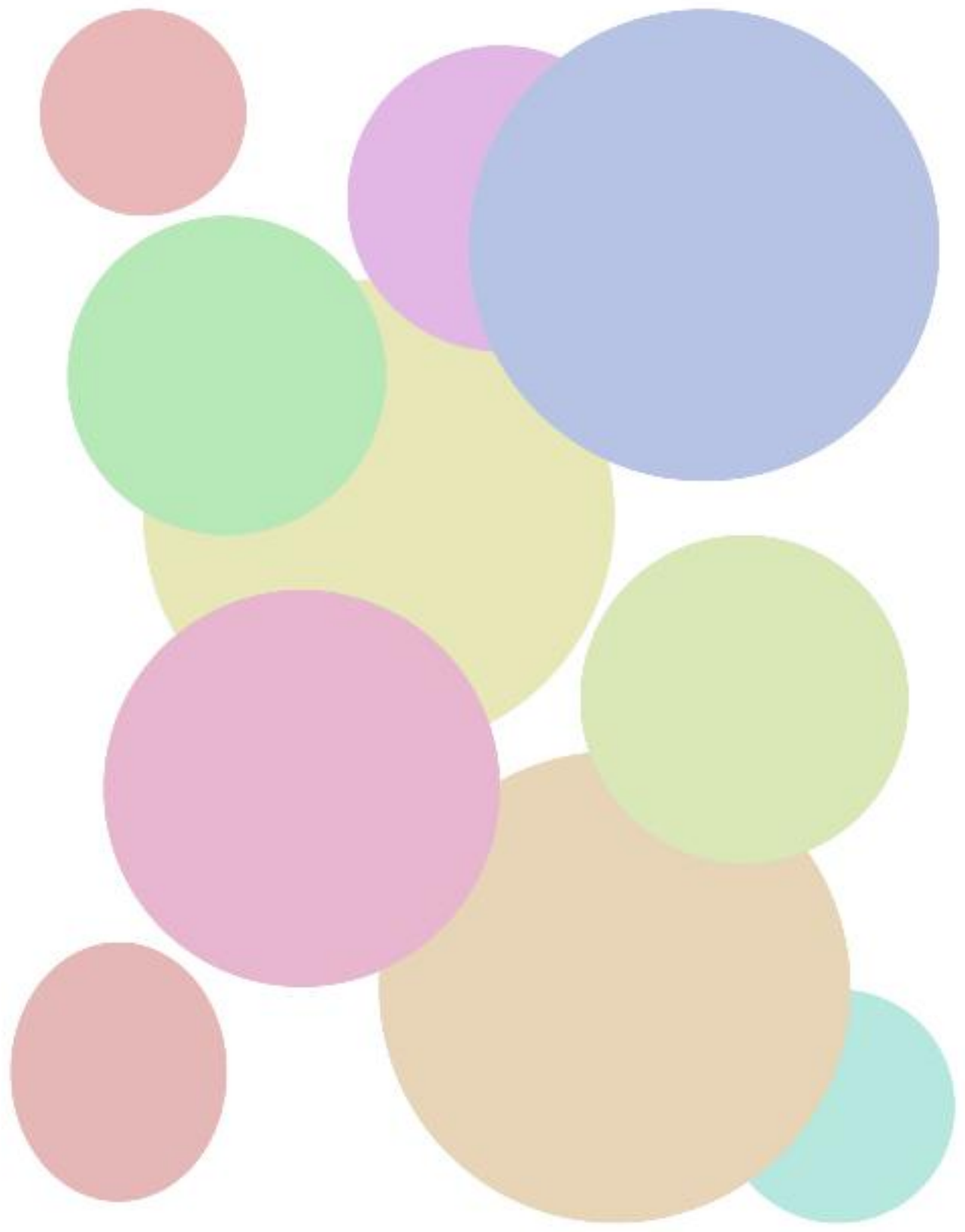
Focal Point

1. 銳利的邊緣



2. 明暗對比最強





三分法則

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■

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■

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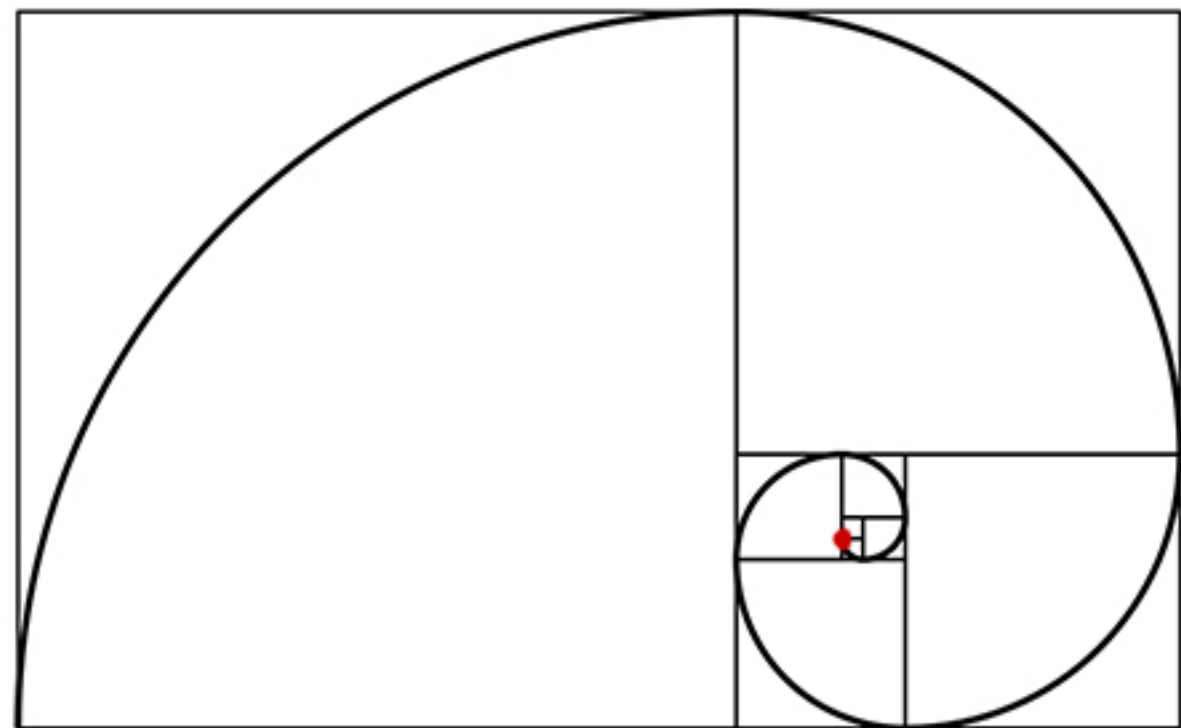
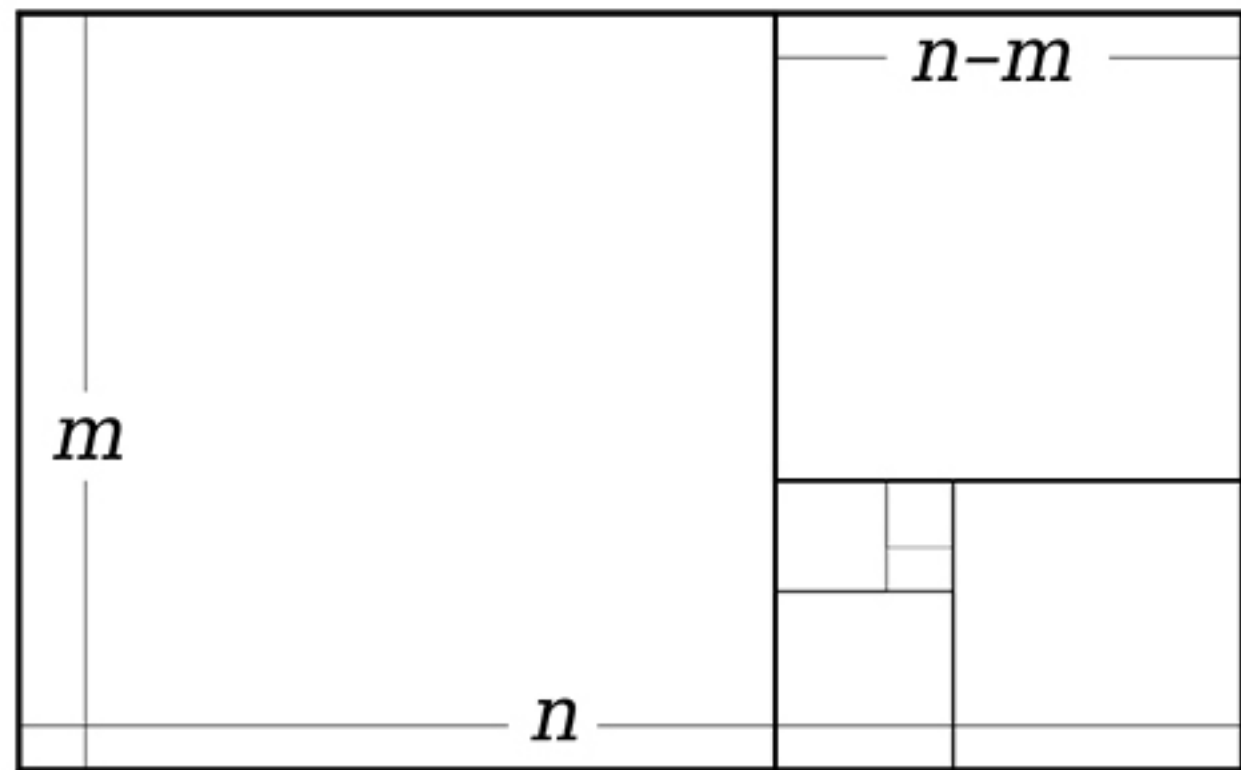
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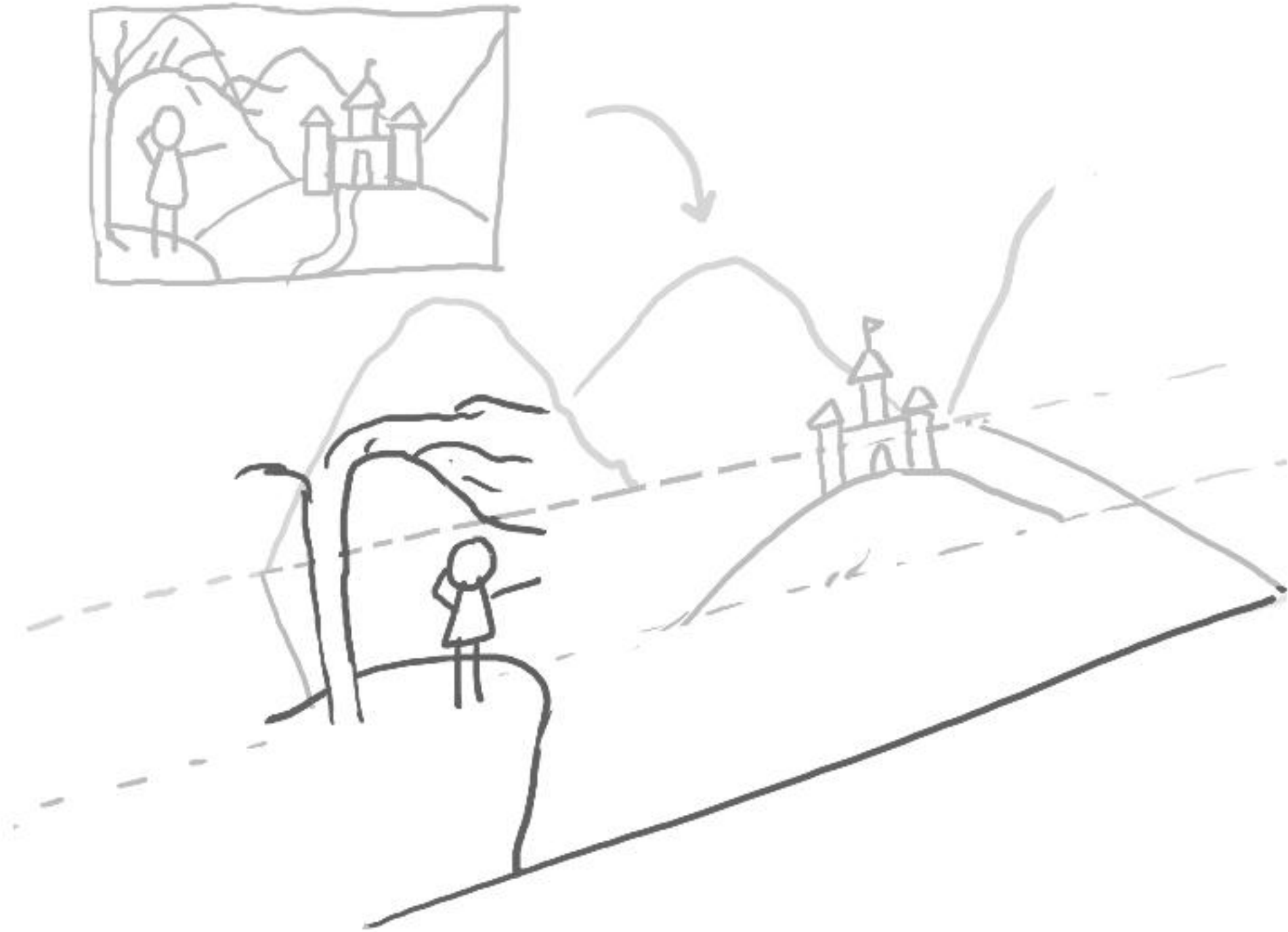
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黃金螺旋



空間感 Space

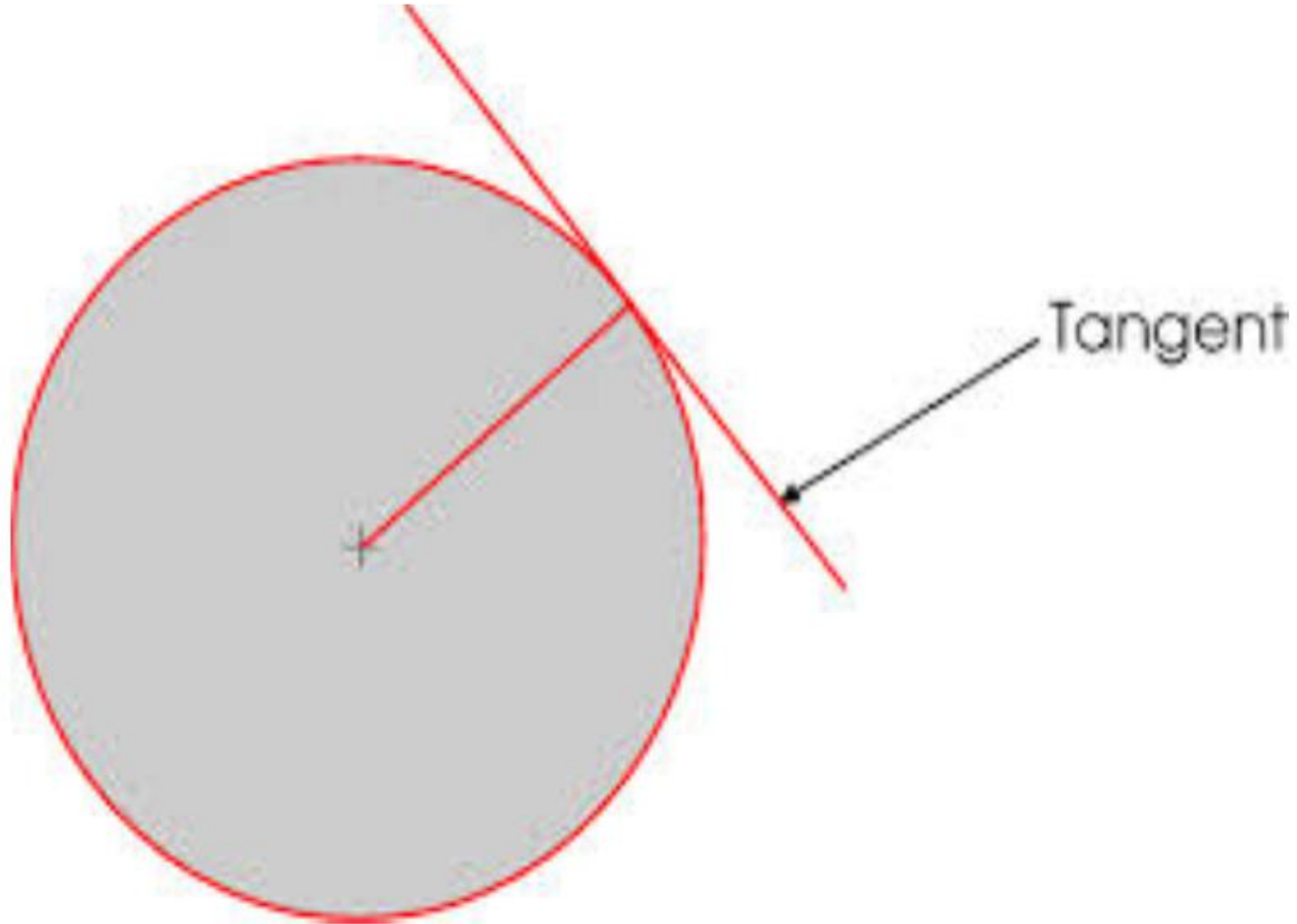


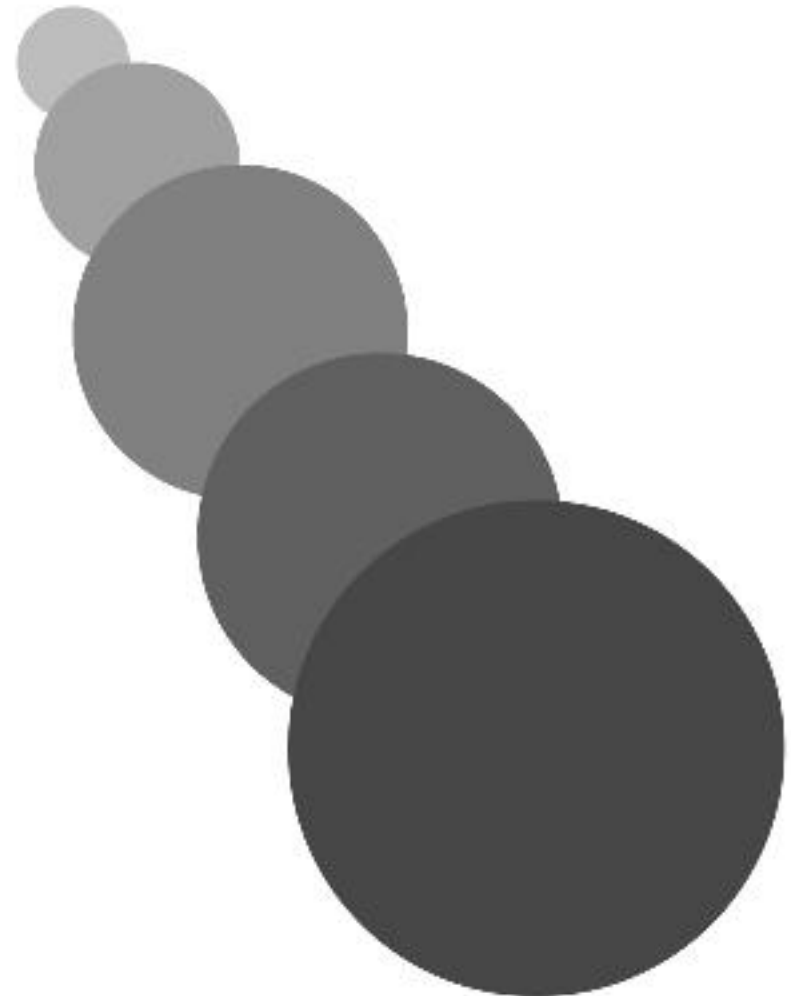
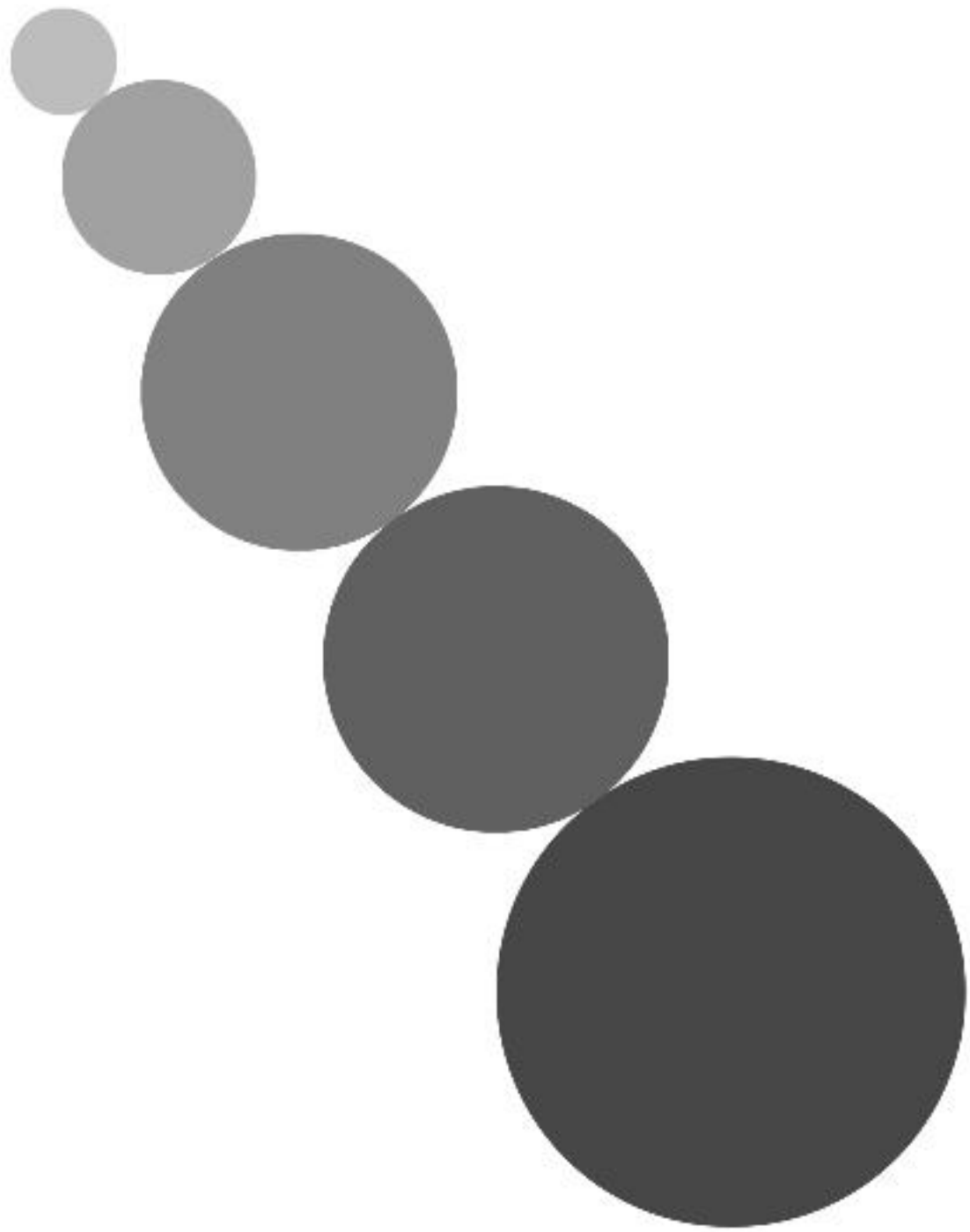
空氣透視

Aerial Perspective



避免切線 Avoid Tangent





引導線 Eye Flow